Private Set Intersection for Small Sets

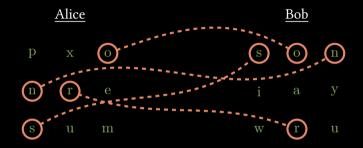
Mike Rosulek, Oregon State University

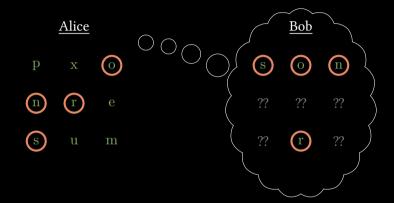
NIST WPEC, September 24, 2024

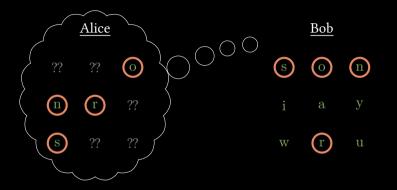
Joint work with: Yeongjin Jang, Stanislav Lyakhov, Lawrence Roy, Ni Trieu

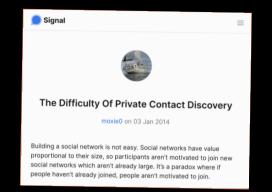
 \otimes



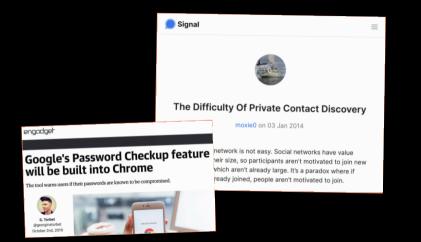




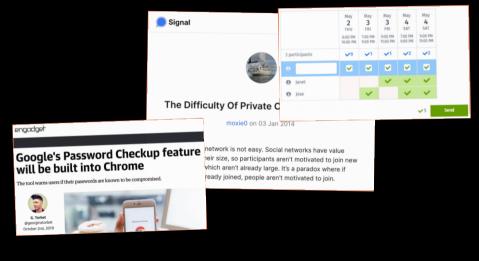




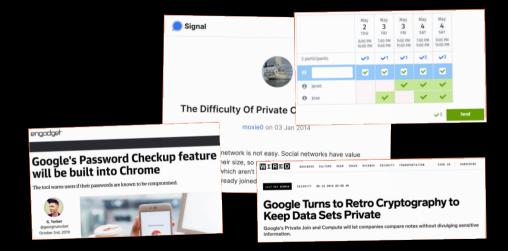
 $\{my \text{ phone contacts}\} \cap \{users \text{ of your service}\}\$



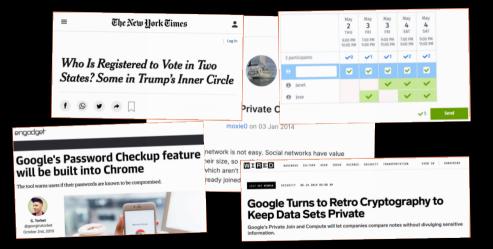
 $\{my \text{ passwords}\} \cap \{passwords \text{ found in breaches}\}\$



 $\{my availability\} \cap \{your availability\}$



{people who saw ad} \cap {customers who made purchases}



{voters registered in OR} \cap {voters registered in NY}

PSI for small sets = PSI for *personal privacy*

PrivateDrop: Practical Privacy-Preserving Authentication for Apple AirDrop

Alexander Heinrich Matthias Hollick Thomas Schneider Milan Stute Christian Weinert

Technical University of Darmstadt, Germany

@ USENIX Security 2021

PrivateDrop: Practical Privacy-Preserving Authentication for Apple AirDrop

Abstract

Apple's offline file-sharing service AirDrop is integrated into more than 1.5 billion end-user devices worldwide. We discovered two design flaws in the underlying protocol that allow attackers to learn the phone numbers and email addresses of both sender and receiver devices. As a remediation, we study the applicability of private set intersection (PSI) to mutual authentication, which is similar to contact discovery in mobile messengers. We propose a novel optimized PSI-based protocol called *PrivateDrop* that addresses the specific challenges of offline resource-constrained operation and integrates seamlessly into the current AirDrop protocol stack. Using our native PrivateDrop implementation for iOS and macOS, we experimentally demonstrate

ck Thomas Schneider ian Weinert

nstadt, Germany

@ USENIX Security 2021

PrivateDrop: Practical Privacy-Preserving Authentication for Apple AirDrop

Abstract

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Set Sizes. Our complexity analysis in § 4.6 shows that the online PSI overhead depends on the number of identifiers m and address book entries n. A previous online study found that Apple users have n = 136 contacts on average [92]. protocol stack. Using our native PrivateDrop imple Therefore, we select values for n in this order of magnitude but also include values up to n - 15000 to assess potential

Practical Privacy-Preserving Authentication for SSH Lawrence Roy^{*} Stanislav Lyakhov^{*} Yeongjin Jang^{*} Mike Rosulek^{*} June 9, 2022

@ USENIX Security 2022

different applications

different techniques

PSI on small sets (hundreds)

- private availability poll
- key agreement techniques

PSI on small sets (hundreds)

- private availability poll
- key agreement techniques



PSI on large sets (millions)

- double-registered voters
- OT extension; combinatorial tricks

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PSI on large sets (millions)

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PSI on asymmetric sets (100 : billion)

- contact discovery; password checkup
- offline phase; leakage

PSI on small sets (hundreds)

- private availability poll
- key agreement techniques



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PSI on asymmetric sets (100 : billion)

- contact discovery; password checkup
- offline phase; leakage



computing on the intersection

- sales statistics about intersection
- generic MPC

PSI on small sets (hundreds)

- private availability poll
- key agreement techniques

PSI on lorge est. (..., ns)
Not to mention:
approximate/fuzzy matching
more than 2 parties/sets
private set *union*

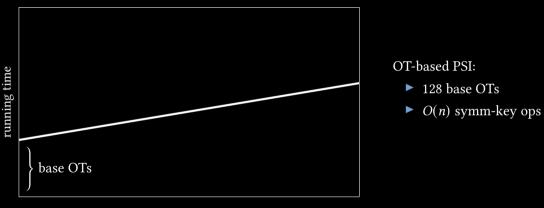
PSI on asymmetric sets (100 : billion)

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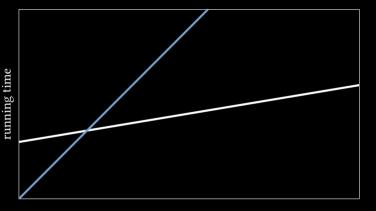
- sales statistics about intersection
- generic MPC

PSI techniques for small sets



set size (n)

PSI techniques for small sets





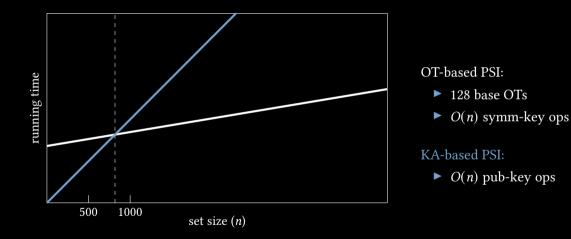
- 128 base OTs
- \triangleright O(n) symm-key ops

KA-based PSI:

► O(n) pub-key ops

set size (n)

PSI techniques for small sets

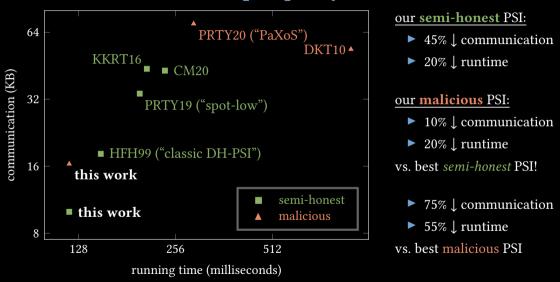


Compact and Malicious **Private Set Intersection** for Small Sets

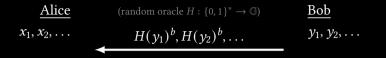
> Mike Rosulek, Oregon State University Ni Trieu, Arizona State University

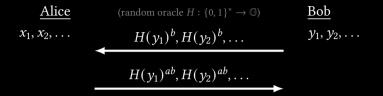
> > appeared at ACM CCS 2021

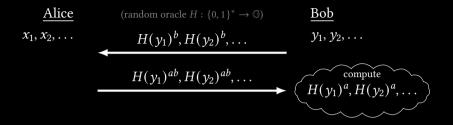
PSI cost: 256 items per party:

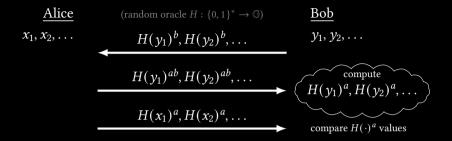


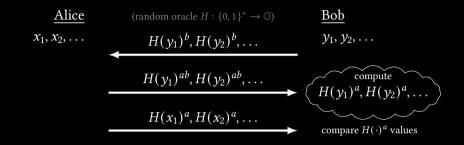
Alice	(random oracle $H: \{0,1\}^* \to \mathbb{G}$)	Bob
x_1, x_2, \ldots		y_1, y_2, \ldots





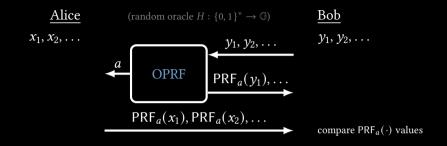






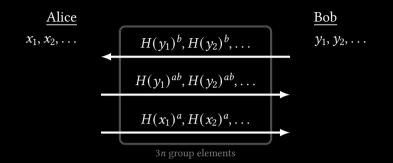
Semi-honest security:

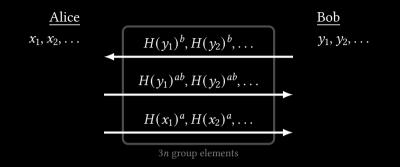
- $x \mapsto H(x)^a$ is a PRF (DDH assumption + random oracle)
- ▶ first two messages are an oblivious PRF protocol



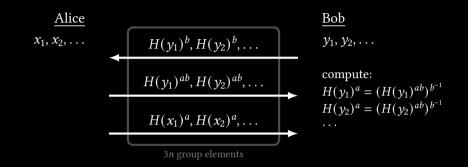
Semi-honest security:

- $x \mapsto H(x)^a$ is a PRF (DDH assumption + random oracle)
- first two messages are an oblivious PRF protocol
- ► standard OPRF→PSI paradigm [FreedmanIshaiPinkasReingold05]

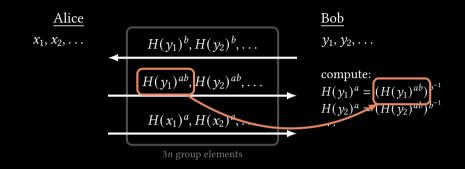


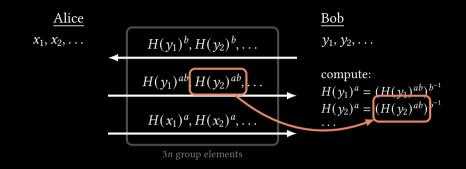


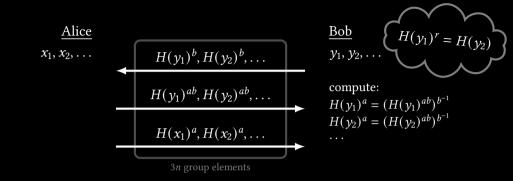
how could you possibly reduce communication?



how could you possibly reduce communication?

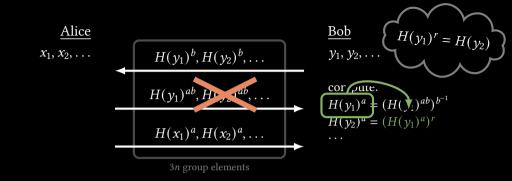






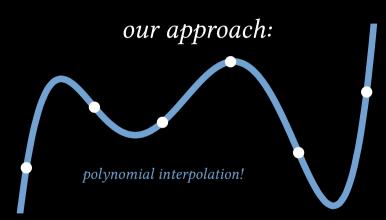
replace random oracle with some "trapdoored" function

. . . where Bob knows dlog relationships between outputs



replace random oracle with some "trapdoored" function

... where Bob knows dlog relationships between outputs





 x_1, x_2, \ldots

<u>Bob</u>

 y_1, y_2, \ldots

Alice

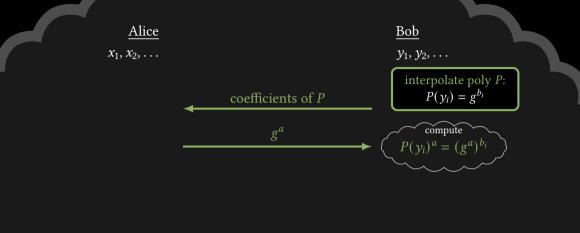
 x_1, x_2, \ldots

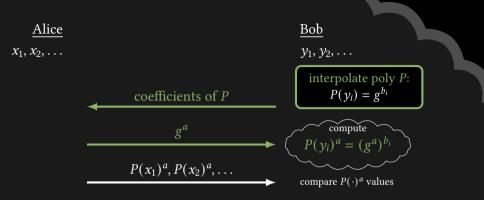
Bob

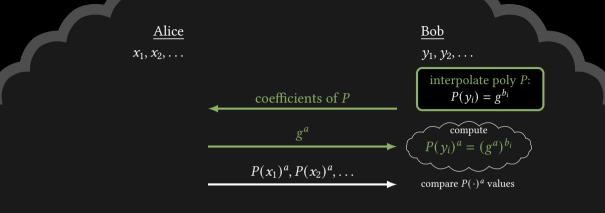
 y_1, y_2, \ldots

interpolate poly *P*: $P(y_i) = g^{b_i}$

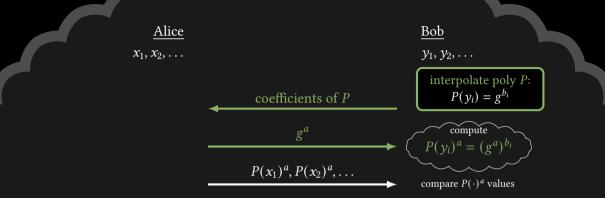




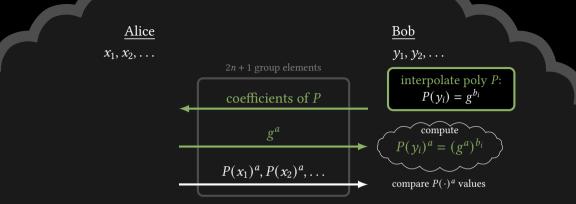




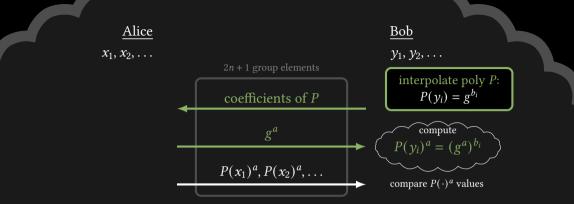
correctness: Bob knows dlog of P(y) for programmed points \checkmark



correctness: Bob knows dlog of P(y) for programmed points $\sqrt{}$ obliviousness: description of *P* doesn't leak choice of programmed points $\sqrt{}$



correctness:Bob knows dlog of P(y) for programmed points \checkmark obliviousness:description of P doesn't leak choice of programmed points \checkmark efficiency:|description of P| = n group elements \checkmark



correctness:Bob knows dlog of P(y) for programmed points \checkmark obliviousness:description of P doesn't leak choice of programmed points \checkmark efficiency:|description of P| = n group elements \checkmark $P(\cdot)^a$ is PRF:Bob cannot know dlog of any other P(x)?

interpolate so that:

$$P(y_i) = g^{b_i}$$

?? \bigcup ??
other $P(x)$ outputs
have unknown dlog

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$$P(y_i) = g^{b_i}$$

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Ideal permutation model: all parties have oracle access to random Π,Π^{-1}

interpolate so that:

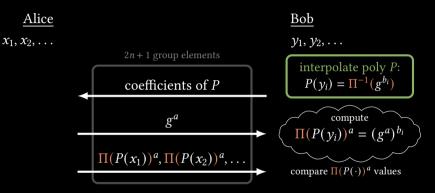
$$P(y_i) = g^{b_i}$$

?? \bigcup ??
other $P(x)$ outputs
have unknown dlog

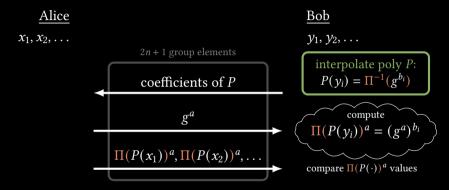
interpolate so that: $P(y_i) = \Pi^{-1}(g^{b_i})$ simulator can **program** other $\Pi(P(x))$ outputs

Ideal permutation model: all parties have oracle access to random Π, Π^{-1}

our real protocol:

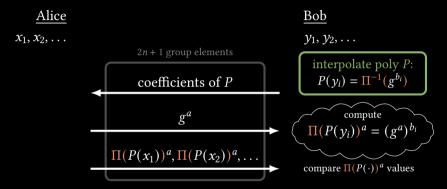


our real protocol (fine print):



semi-honest: Alice's group elements can be truncated

our real protocol (fine print):

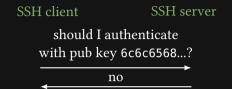


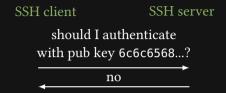
semi-honest: Alice's group elements can be truncatedmalicious: a few more strategic RO calls (to help simulator extract)

Practical Privacy-Preserving Authentication for SSH

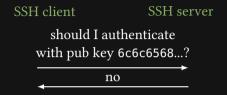
Lawrence Roy Stanislav Lyakhov Yeongjin Jang Mike Rosulek

appeared at USENIX Security 2022





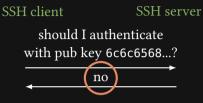
should I authenticate with pub key 73616664...? no









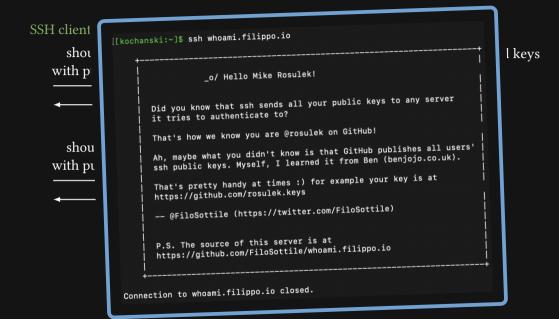


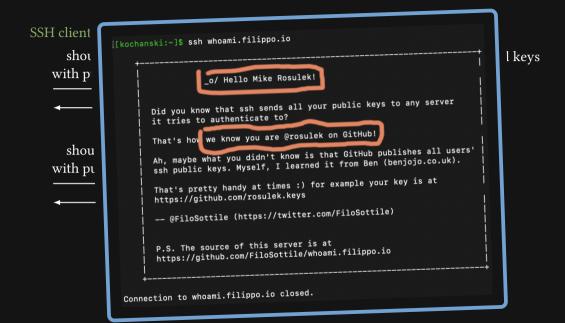
problem: server can fingerprint client:

▶ refuse all advertisements \Rightarrow learn all keys

should I authenticate with pub key 73616664...?

SSH client	SSH server problem: convort control to the	
shou with p ◀	04 Aug 2015 SSH WHOAMI.FILIPPO.IO Here's a fun PoC I built thanks to <u>Ben's dataset</u> .	l keys
shou with pι ◀	I don't want to ruin the surprise, so just try this command. (It's harmless.)	
	For the security crowd: don't worry, I don't have any OpenSSH oday and even if I did I wouldn't burn them on my blog. Also, ssh is designed to log into untrusted servers.	
	Filippo Valsorda https://words.filippo.io/ssh-whoami-filippo-io/	J



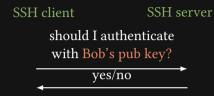


SSH client SSH server should I authenticate with pub key 6c6c6568...?

problem: server can fingerprint client:

- ▶ refuse all advertisements \Rightarrow learn all keys
- can configure client to send only "correct" key

should I authenticate with pub key 73616664...?



problem: server can fingerprint client:

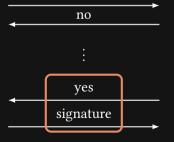
- ▶ refuse all advertisements \Rightarrow learn all keys
- can configure client to send only "correct" key

problem: client can probe server:

- offer someone else's pub key, observe response
- pre-emptive signatures possible (in principle)

SSH client SSH server should I authenticate with pub key 6c6c6568...?

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problem: server sees which key was used:

- and can **prove it!** \Rightarrow authentication not deniable
- fundamental to protocol

SSH client

SSH server

should I authenticate with pub key 6c6c6568...?

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- ▶ refuse all advertisements \Rightarrow learn all keys
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- offer someone else's pub key, observe response
- *pre-emptive* signatures possible (in principle)

problem: server sees which key was used:

- ▶ and can **prove it**! \Rightarrow authentication not deniable
- fundamental to protocol

problem: server can act as honeypot:

- accept any key, even ones never seen before
- fundamental to protocol

goals of this work

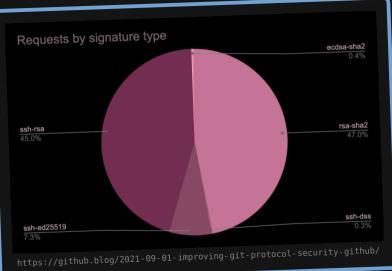
server & client should learn minimal information

goals of this work

server & client should learn minimal information

authenticate with respect to existing SSH keys

goals of this work



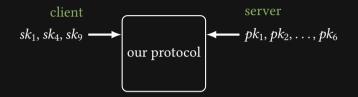
goals of this work

server & client should learn minimal information

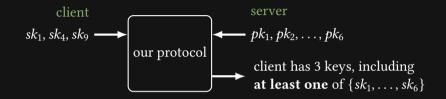
authenticate with respect to existing SSH keys

3

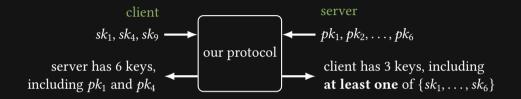
minimize reliance on per-site configuration



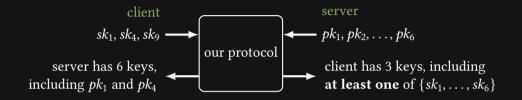
any mixture of existing RSA, ECDSA, EdDSA keys, in a single authentication attempt



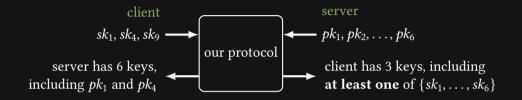
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- any mixture of existing RSA, ECDSA, EdDSA keys, in a single authentication attempt
- does not depend on site-specific configuration; safe to use all keys in every authentication attempts



- any mixture of existing RSA, ECDSA, EdDSA keys, in a single authentication attempt
- does not depend on site-specific configuration; safe to use all keys in every authentication attempts
- client won't connect unless server knows and explicitly includes one of client's keys

client (with $\{sk_i\}_i$):

server (with $\{pk_j\}_j$):

client (with $\{sk_i\}_i$):

server (with $\{pk_j\}_j$):

$$c, \{m_j\}_j \leftarrow \mathsf{Enc}(\{pk_j\}_j)$$

1. anonymous multi-KEM

client (with $\{sk_i\}_i$):

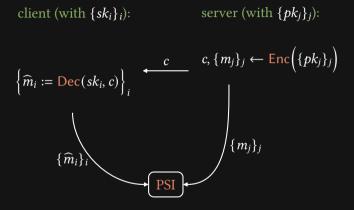
server (with $\{pk_j\}_j$):

$$\underbrace{c} c, \{m_j\}_j \leftarrow \mathsf{Enc}\Big(\{pk_j\}_j\Big)$$

1. anonymous multi-KEM

client (with $\{sk_i\}_i$): server (with $\{pk_j\}_j$): c, $\{m_j\}_j \leftarrow \operatorname{Enc}(\{pk_j\}_j)$ $\widehat{m}_i := \operatorname{Dec}(sk_i, c)\}_i$

1. anonymous multi-KEM

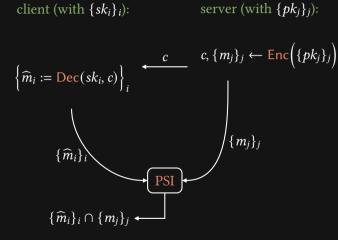


1. anonymous multi-KEM

address ciphertext to $\{pk_j\}_j$; sk_j decrypts c to m_j ; c hides pk_j recipients

2. private set intersection

each party has set of items;

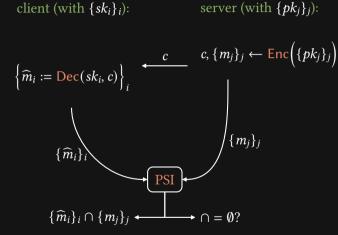


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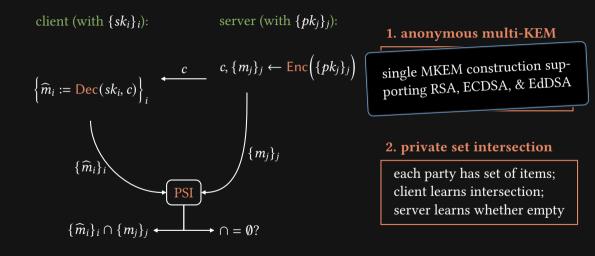
1. anonymous multi-KEM

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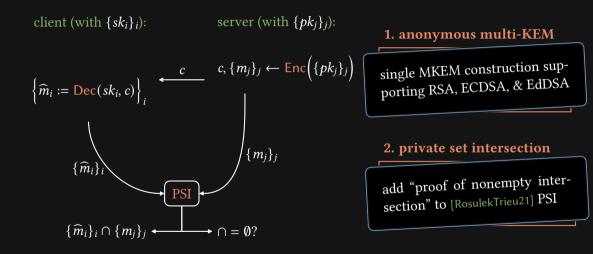
2. private set intersection

each party has set of items; client learns intersection; server learns whether empty

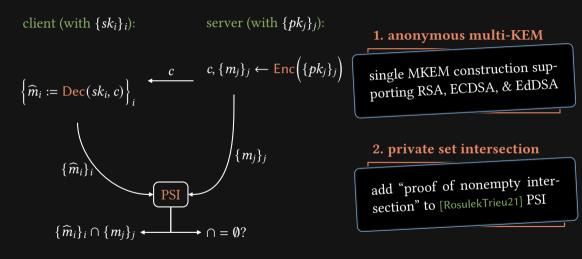
technical overview & contributions



technical overview & contributions



technical overview & contributions



+ full UC security analysis

# of keys		RSA keys only		{EC,Ed}DSA keys only	
		(worst case for us)		(best case for us)	
client	server	time	comm	time	comm

github.com/osu-crypto/PSIPK-ssh

# of keys		RSA keys only (worst case for us)		{EC,Ed}DSA keys only (best case for us)	
client	server	time	comm	time	comm
5	10	60 ms	12 kB	9 ms	8 kB

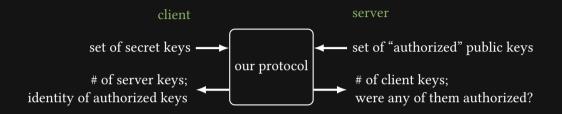
github.com/osu-crypto/PSIPK-ssh

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client	server	time	comm	time	comm
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20	100	320 ms	53 kB	28 ms	12 kB

github.com/osu-crypto/PSIPK-ssh

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20	100	320 ms	53 kB	28 ms	12 kB
20	1000	1200 ms	460 kB	214 ms	41 kB

github.com/osu-crypto/PSIPK-ssh

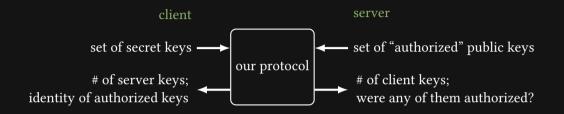


✓ efficient, practical

- $\checkmark~$ mixture of existing RSA & EC keys
- ✓ safe without special per-site configuration

github.com/osu-crypto/PSIPK-ssh

ia.cr/2022/740



- \checkmark efficient, practical
- $\checkmark~$ mixture of existing RSA & EC keys
- / safe without special per-site configuration

thanks!

github.com/osu-crypto/PSIPK-ssh

ia.cr/2022/740

(backup slides)





commit to repositoryname



commit to repositoryname

server must decide set of authorized keys before running our protocol!



commit to repositoryname

- server must decide set of authorized keys before running our protocol!
- server does not know repository name yet!



- server must decide set of authorized keys before running our protocol!
- server does not know repository name yet!
- use repository name as username

anonymous multi-KEM

1. anonymous multi-KEM

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address ciphertext to $\{pk_j\}_j$; sk_j decrypts c to m_j ; c hides pk_j recipients

Alice will decrypt to $(pk_A)^r$ Bob will decrypt to $(pk_B)^r$ Charlie will decrypt to $(pk_C)^r$

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Alice will decrypt to $(pk_A)^r$ Bob will decrypt to $(pk_B)^r$ Charlie will decrypt to $(pk_C)^r$

ciphertext hides set of recipients; even # of them!

Alice: $pk_A = (N_A, e_A)$ Bob: $pk_B = (N_B, e_B)$ Charlie: $pk_C = (N_C, e_C)$

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encrypt $(r_A)^{e_A} \mod N_A$ encrypt $(r_B)^{e_B} \mod N_B$ encrypt $(r_C)^{e_C} \mod N_C$

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interpolate poly P: $P(N_A) = (r_A)^{e_A}$ $P(N_B) = (r_B)^{e_B}$ $P(N_C) = (r_C)^{e_C}$

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Alice: $pk_A = (N_A, e_A)$ Bob: $pk_B = (N_B, e_B)$ Charlie: $pk_C = (N_C, e_C)$

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1. anonymous multi-KEM

address ciphertext to $\{pk_j\}_j$; sk_j decrypts c to m_j ; c hides pk_j recipients

ciphertext = P

PSI with proof of nonempty intersection

2. private set intersection

each party has set of items; client learns intersection; server learns whether empty

[FreedmanIshaiPinkasReingold05]

 $X = \frac{\text{Alice:}}{\{x_1, x_2, \ldots\}}$

 $Y = \{\frac{\text{Bob:}}{y_1, y_2, \dots}\}$



$$Y = \{\frac{\text{Bob:}}{y_1, y_2, \ldots\}}$$



